A Collection of Aesthetic 1s and 0s

COSC 105: Introduction to Computing and the Arts December 6th, 2021 Lance Duncan



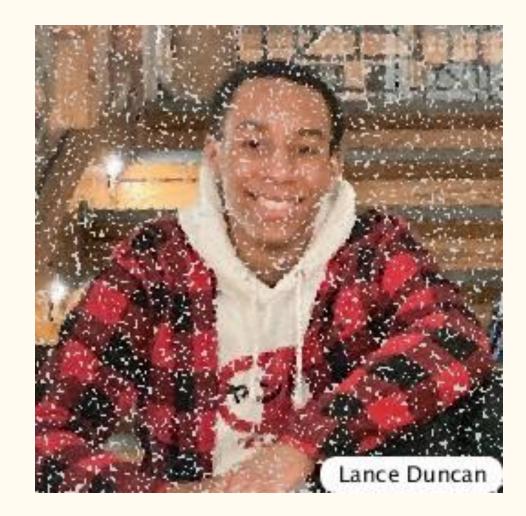
In this presentation I will present a collection of works from this semester. I will feature works from the following units: lettering, pointillism, pop art, optical illusions, fractals, regular polygons, and 3D objects. I see Intro to Computing and the Arts as a way to express myself creatively while pushing the boundaries of what I can do though code.





"A FEW WORDS TO LIVE BY" Lettering

"PIECES OF THE ARTIST" Pointillism





"PEPPY PUMPKIN PATCH" Pop Art

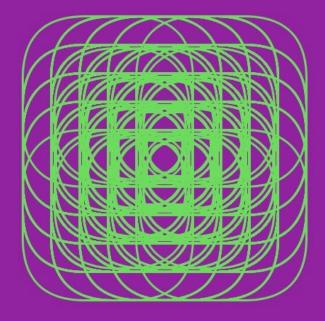
"VIBRANT VARIATIONS" Image

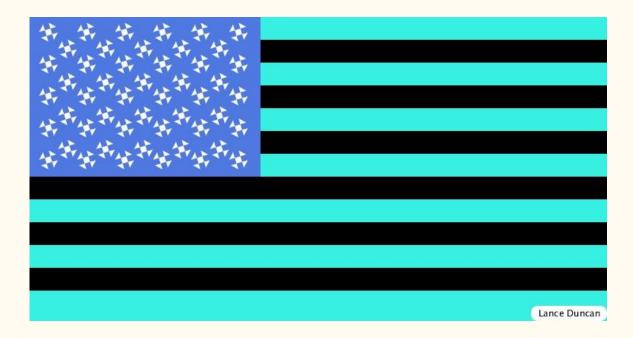




"STACK []" Optical Illusions

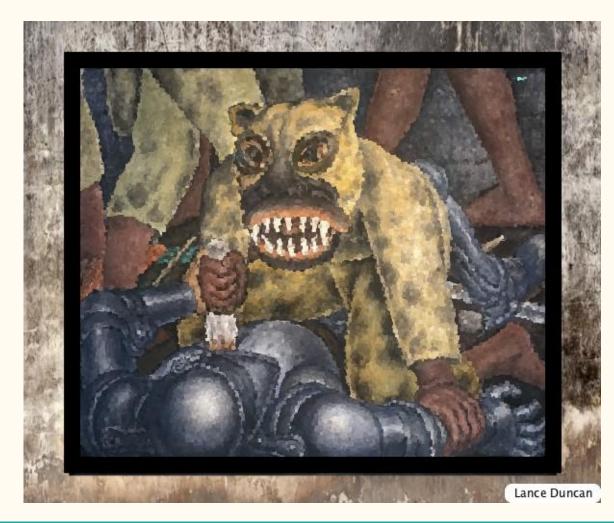
"NEBULA" Fractals

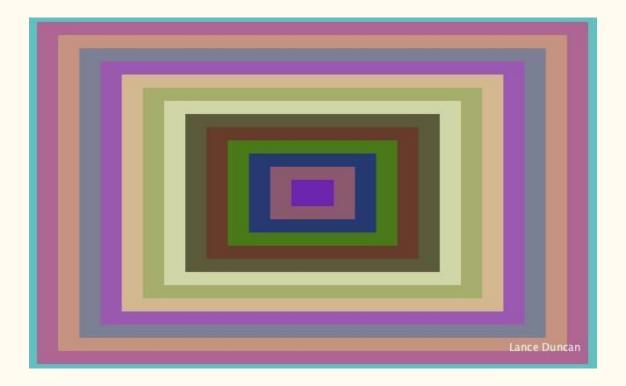




"A NEW NATION" Regular Polygons

"INNER BEAST" Pointillism Inspired from the Smith Collection





"LAYER BY LAYER" Inspired from the Mead Collection

"ROVER" 3D Object

